

Business Analytics



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Cotinuuous Random Variables

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Chapter 5

Continuous Random Variables

Continuous Random Variables

- 5.1 Continuous Probability Distributions
- 5.2 The Uniform Distribution
- 5.3 The Normal Probability Distribution
- 5.4 Approximating the Binomial Distribution by Using the Normal Distribution
- 5.5 The Exponential Distribution
- 5.6 The Cumulative Normal Table (Optional)

Continuous Probability Distributions

Recall: A *continuous random variable* may assume any numerical value in one or more intervals

Use a *continuous probability distribution* to assign probabilities to intervals of values

A curve $f(x)$ is a *continuous probability distribution* of the continuous random variable x if the probability that x will be in a specified interval of numbers is the area under the curve $f(x)$ corresponding to the interval

- Other names for a continuous probability distribution:
 - *probability curve*, or
 - *probability density function*

Properties of Continuous Probability Distributions

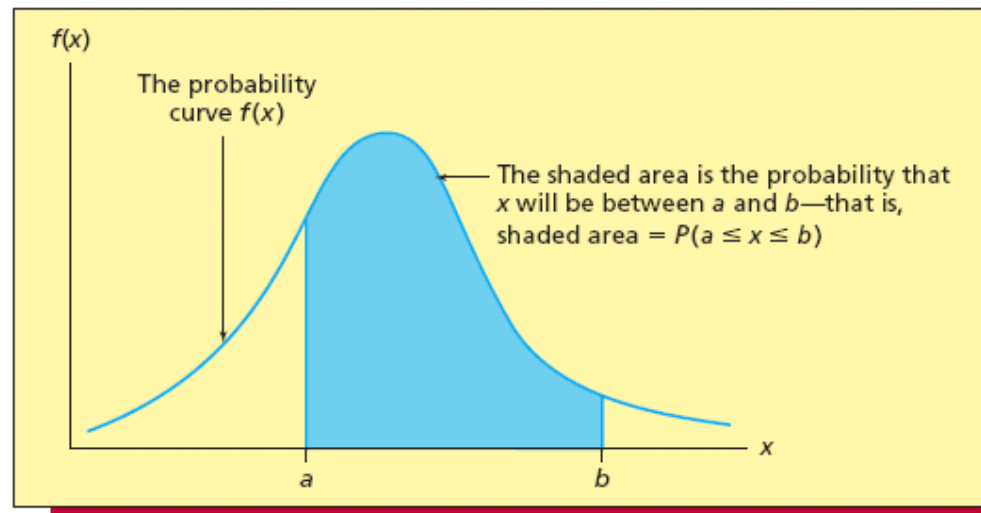
Properties of $f(x)$: $f(x)$ is a continuous function such that

1. $f(x) \geq 0$ for all x
2. The total area under the curve of $f(x)$ is equal to 1

Essential point: An area under a continuous probability distribution is a probability

Area and Probability

- ❖ The blue-colored area under the probability curve $f(x)$ from the value $x = a$ to $x = b$ is the probability that x could take any value in the range a to b
- ❖ Symbolized as $P(a \leq x \leq b)$
 - ❖ Or as $P(a < x < b)$, because each of the interval endpoints has a probability of 0



Distribution Shapes

- ❖ Symmetrical and rectangular
 - ❖ The uniform distribution
 - ❖ Section 5.2
- ❖ Symmetrical and bell-shaped
 - ❖ The normal distribution
 - ❖ Section 5.3
- ❖ Skewed
 - ❖ Skewed either left or right
 - ❖ Section 5.5 for the right-skewed exponential distribution

Continuous probability

❖ **Probability:** $P(a \leq x \leq b) = \int_a^b f(x) dx$

❖ **Mean:** $\mu_X = \int_a^b xf(x) dx$

❖ **Variance:** $\sigma_X^2 = \int_a^b (x - \mu_X)^2 f(x) dx$

❖ **Standard deviation:** $\sigma_X = \sqrt{\sigma_X^2}$

The Uniform Distribution

If c and d are numbers on the real line ($c < d$), the probability curve describing the *uniform distribution* is

$$f(x) = \begin{cases} \frac{1}{d-c} & \text{for } c \leq x \leq d \\ 0 & \text{otherwise} \end{cases}$$

The probability that x is any value between the given values a and b ($a < b$) is

$$P(a \leq x \leq b) = \frac{b-a}{d-c}$$

Note: The number ordering is $c < a < b < d$

The Uniform Distribution (Cont.)

The mean μ_x and standard deviation σ_x of a uniform random variable x are

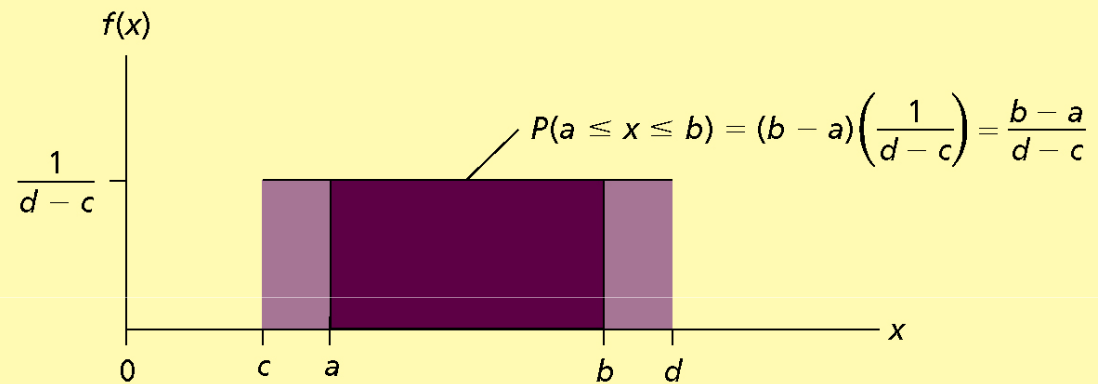
$$\mu_x = \frac{c + d}{2}$$

$$\sigma_x = \frac{d - c}{\sqrt{12}}$$

- These are the parameters of the uniform distribution with endpoints c and d ($c < d$)

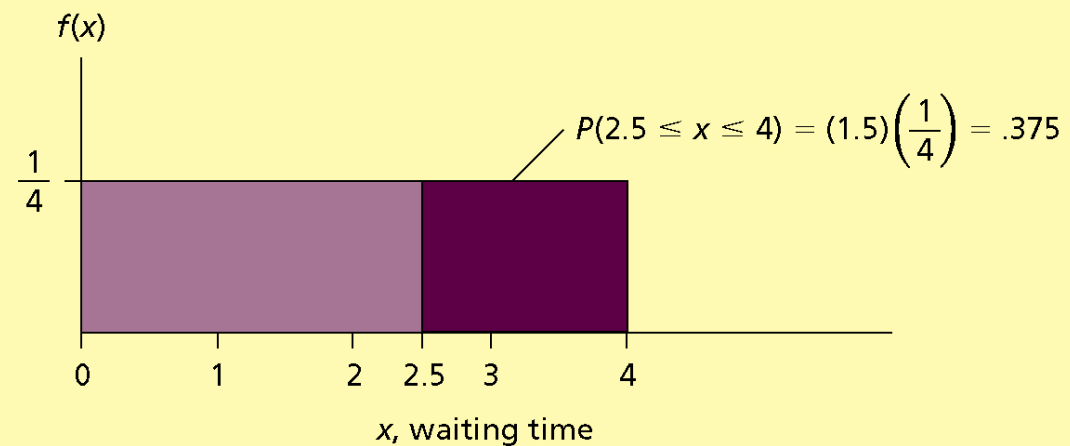
The Uniform Probability Curve

(a) A graph of the uniform distribution



Example 5.1. Elevator waiting time

(b) A graph of the uniform distribution describing the elevator waiting times



Notes on the Uniform Distribution

- ❖ The uniform distribution is symmetrical
 - ❖ Symmetrical about its center μ_X
 - ❖ μ_X is the median
- ❖ The uniform distribution is rectangular
 - ❖ For endpoints c and d ($c < d$) the width of the distribution is $d - c$ and the height is $1/(d - c)$
 - ❖ The area under the entire uniform distribution is 1
 - ❖ Because $(d - c) \times [1/(d - c)] = 1$
 - ❖ So $P(c \leq x \leq d) = 1$

The Normal Probability Distribution

The *normal probability distribution* is defined by the equation

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2}$$

for all values x on the real number line, where

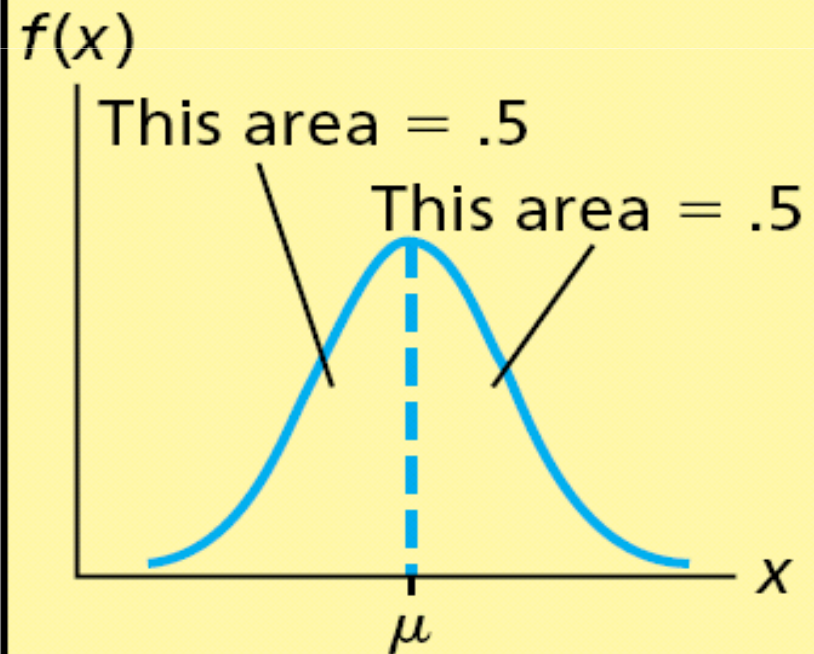
μ is the mean and σ is the standard deviation,
 $\pi = 3.14159 \dots$ and $e = 2.71828$ is the base of natural logarithms

The Normal Probability Distribution (Cont.)

The *normal curve* is symmetrical and bell-shaped

- The normal is symmetrical about its mean μ
 - The mean is in the middle under the curve
 - So μ is also the median
- The normal is tallest over its mean μ
 - So μ is also the mode
- The area under the entire normal curve is 1
 - The area under either half of the curve is 0.5

The normal curve is symmetrical around μ , and the total area under the curve equals 1.



Properties of the Normal Distribution

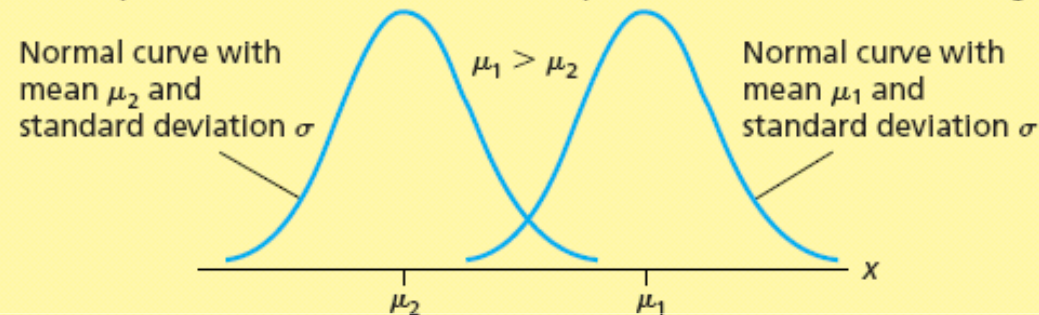
- ❖ There is an infinite number of possible normal curves
 - ❖ The particular shape of any individual normal depends on its specific mean μ and standard deviation σ
- ❖ The highest point of the curve is located over the mean
- ❖ Mean = Median = Mode
 - ❖ All the measures of central tendency equal each other
 - ❖ This is the only probability distribution for which this is true

Properties of the Normal Distribution (Cont.)

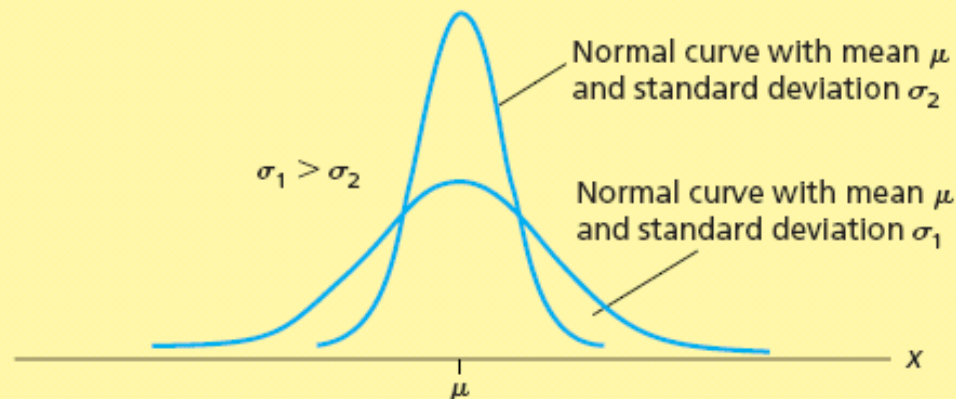
- ❖ The curve is symmetrical about its mean
 - ❖ The left and right halves of the curve are mirror images of each other
- ❖ The tails of the normal curve extend to infinity in both directions
 - ❖ The tails get closer to the horizontal axis but never touch it
- ❖ The area under the normal curve to the right of the mean equals the area under the normal to the left of the mean
 - ❖ The area under each half is 0.5

The Position and Shape of the Normal Curve

(a) Two normal curves with different means and equal standard deviations. If μ_1 is greater than μ_2 , the normal curve with mean μ_1 is centered farther to the right.



(b) Two normal curves with the same mean and different standard deviations. If σ_1 is greater than σ_2 , the normal curve with standard deviation σ_1 is flatter and more spread out.

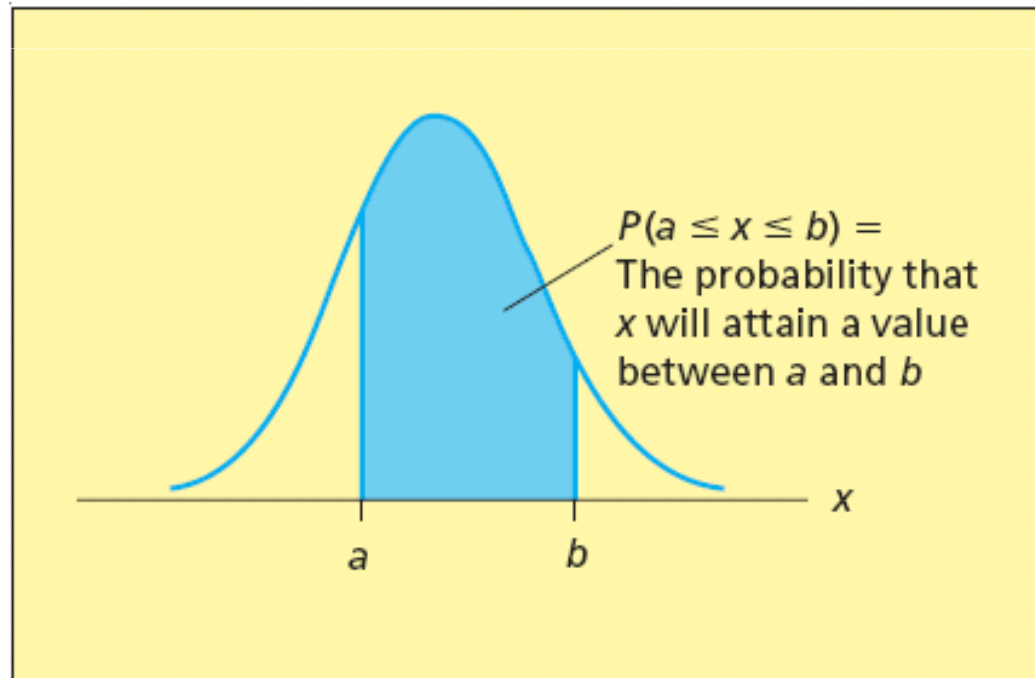


- (a) The mean μ positions the peak of the normal curve over the real axis
- (b) The variance σ^2 measures the width or spread of the normal curve

Normal Probabilities

Suppose x is a normally distributed random variable with mean μ and standard deviation σ

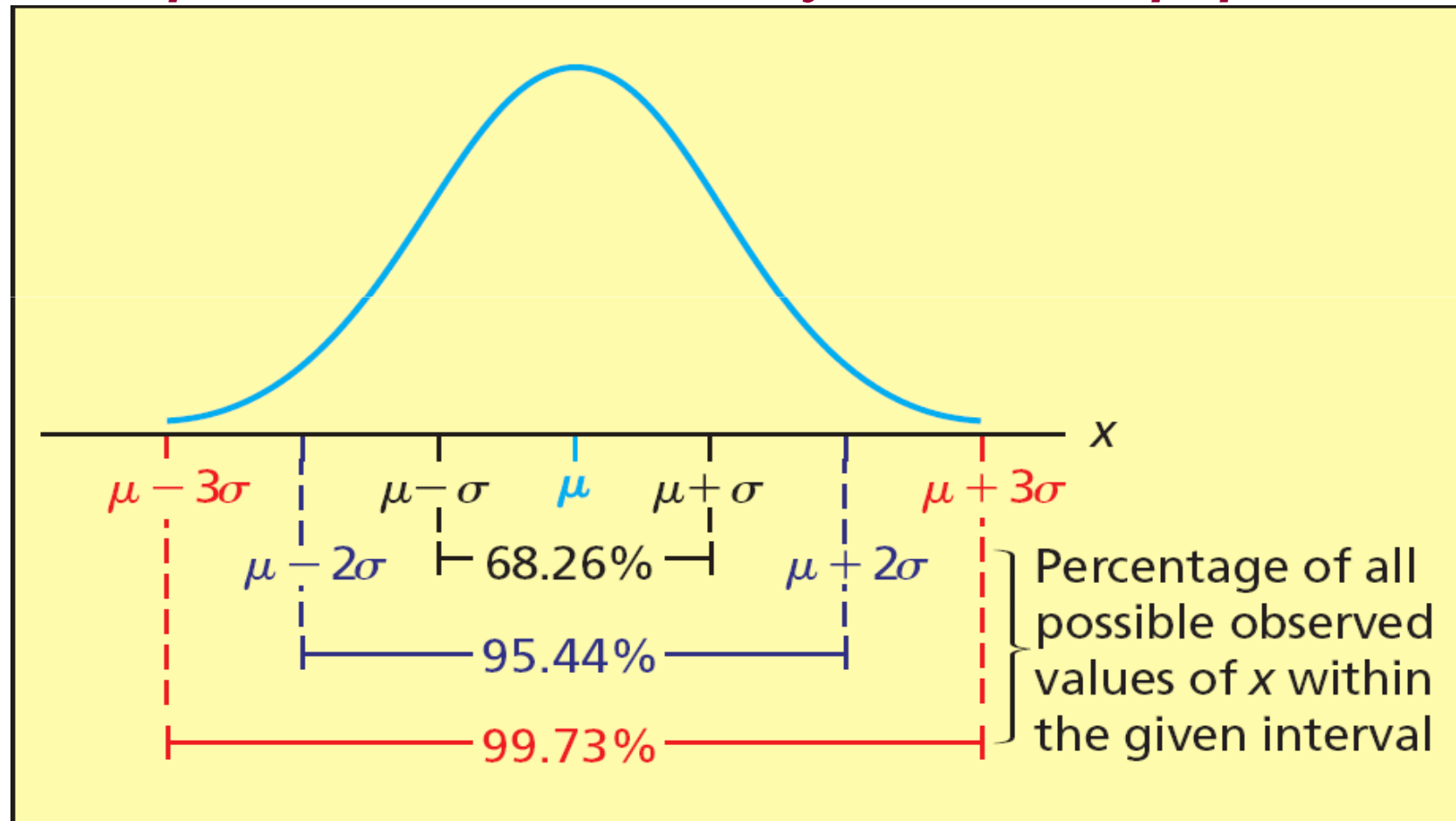
The probability that x could take any value in the range between two given values a and b ($a < b$) is $P(a \leq x \leq b)$



$P(a \leq x \leq b)$ is the area colored in **blue** under the normal curve and between the values $x = a$ and $x = b$

Three Important Percentages

Empirical Rule of a normally distributed population



The Standard Normal Distribution

If x is normally distributed with mean μ and standard deviation σ , then the random variable

$$z = \frac{x - \mu}{\sigma}$$

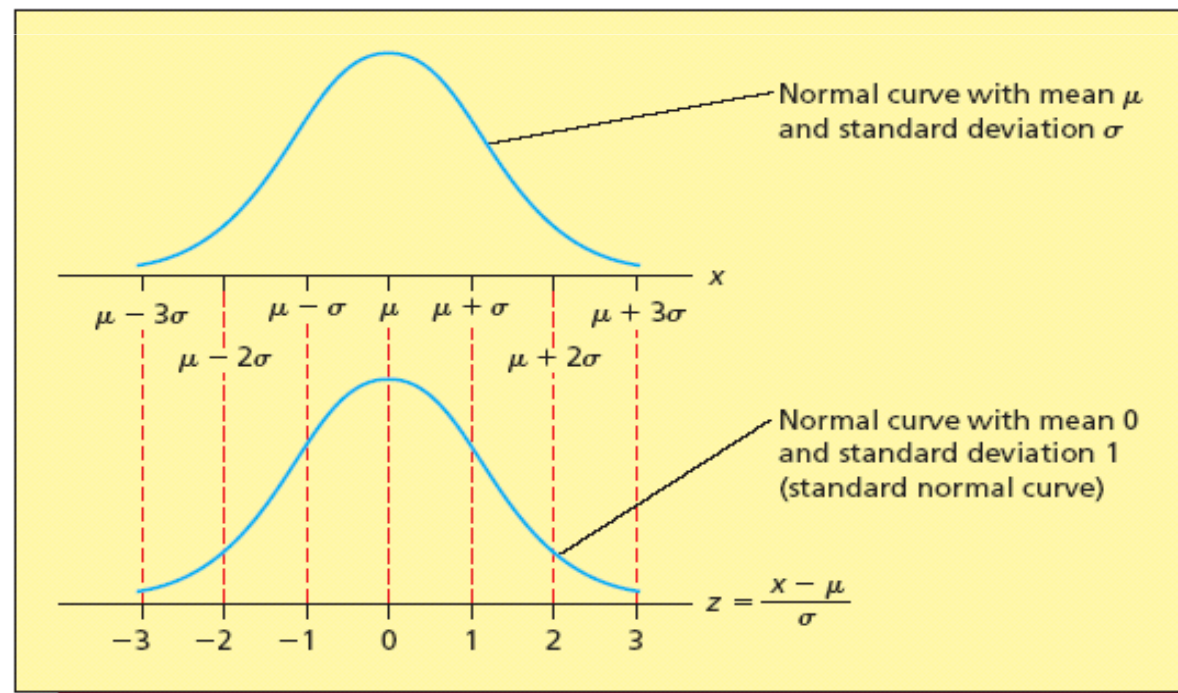
is normally distributed with mean 0 and standard deviation 1; this normal is called the *standard normal distribution*

The Standard Normal Distribution

(Cont.)

z measures the number of standard deviations that x is from the mean μ

- The algebraic sign on z indicates on which side of μ is x
- z is positive if $x > \mu$ (x is to the right of μ on the number line)
- z is negative if $x < \mu$ (x is to the left of μ on the number line)



The Standard Normal Table

- ❖ The standard normal table is a table that lists the area under the standard normal curve to the right of the mean ($z = 0$) up to the z value of interest
 - ❖ See Table 5.1
 - ❖ Also see Table A.3 in Appendix A and the table on the back of the front cover
 - ❖ This table is so important that it is repeated 3 times in the textbook!
 - ❖ Always look at the accompanying figure for guidance on how to use the table

The Standard Normal Table (Cont.)

- ❖ The values of z (accurate to the nearest tenth) in the table range from 0.00 to 3.09 in increments of 0.01
 - ❖ z accurate to tenths are listed in the far left column
 - ❖ The hundredths digit of z is listed across the top of the table
- ❖ The areas under the normal curve to the right of the mean up to any value of z are given in the body of the table

The Standard Normal Table (Cont.)

| z | .00 | .01 | .02 | .03 | .04 | .05 | .06 | .07 | .08 | .09 |
|-----|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|
| 0.0 | .0000 | .0040 | .0080 | .0120 | .0160 | .0199 | .0239 | .0279 | .0319 | .0359 |
| 0.1 | .0398 | .0438 | .0478 | .0517 | .0557 | .0596 | .0636 | .0675 | .0714 | .0753 |
| 0.2 | .0793 | .0832 | .0871 | .0910 | .0948 | .0987 | .1026 | .1064 | .1103 | .1141 |
| 0.3 | .1179 | .1217 | .1255 | .1293 | .1331 | .1368 | .1406 | .1443 | .1480 | .1517 |
| 0.4 | .1554 | .1591 | .1628 | .1664 | .1700 | .1736 | .1772 | .1808 | .1844 | .1879 |
| 0.5 | .1915 | .1950 | .1985 | .2019 | .2054 | .2088 | .2123 | .2157 | .2190 | .2224 |
| 0.6 | .2257 | .2291 | .2324 | .2357 | .2389 | .2422 | .2454 | .2486 | .2517 | .2549 |
| 0.7 | .2580 | .2611 | .2642 | .2673 | .2704 | .2734 | .2764 | .2794 | .2823 | .2852 |
| 0.8 | .2881 | .2910 | .2939 | .2967 | .2995 | .3023 | .3051 | .3078 | .3106 | .3133 |
| 0.9 | .3159 | .3186 | .3212 | .3238 | .3264 | .3289 | .3315 | .3340 | .3365 | .3389 |
| 1.0 | .3413 | .3438 | .3461 | .3485 | .3508 | .3531 | .3554 | .3577 | .3599 | .3621 |
| 1.1 | .3643 | .3665 | .3686 | .3708 | .3729 | .3749 | .3770 | .3790 | .3810 | .3830 |
| 1.2 | .3849 | .3869 | .3888 | .3907 | .3925 | .3944 | .3962 | .3980 | .3997 | .4015 |
| 1.3 | .4032 | .4049 | .4066 | .4082 | .4099 | .4115 | .4131 | .4147 | .4162 | .4177 |
| 1.4 | .4192 | .4207 | .4222 | .4236 | .4251 | .4265 | .4279 | .4292 | .4306 | .4319 |
| 1.5 | .4332 | .4345 | .4357 | .4370 | .4382 | .4394 | .4406 | .4418 | .4429 | .4441 |
| 1.6 | .4452 | .4463 | .4474 | .4484 | .4495 | .4505 | .4515 | .4525 | .4535 | .4545 |
| 1.7 | .4554 | .4564 | .4573 | .4582 | .4591 | .4599 | .4608 | .4616 | .4625 | .4633 |
| 1.8 | .4641 | .4649 | .4656 | .4664 | .4671 | .4678 | .4686 | .4693 | .4699 | .4706 |
| 1.9 | .4713 | .4719 | .4726 | .4732 | .4738 | .4744 | .4750 | .4756 | .4761 | .4767 |
| 2.0 | .4772 | .4778 | .4783 | .4788 | .4793 | .4798 | .4803 | .4808 | .4812 | .4817 |
| 2.1 | .4821 | .4826 | .4830 | .4834 | .4838 | .4842 | .4846 | .4850 | .4854 | .4857 |
| 2.2 | .4861 | .4864 | .4868 | .4871 | .4875 | .4878 | .4881 | .4884 | .4887 | .4890 |
| 2.3 | .4893 | .4896 | .4898 | .4901 | .4904 | .4906 | .4909 | .4911 | .4913 | .4916 |
| 2.4 | .4918 | .4920 | .4922 | .4925 | .4927 | .4929 | .4931 | .4932 | .4934 | .4936 |
| 2.5 | .4938 | .4940 | .4941 | .4943 | .4945 | .4946 | .4948 | .4949 | .4951 | .4952 |
| 2.6 | .4953 | .4955 | .4956 | .4957 | .4959 | .4960 | .4961 | .4962 | .4963 | .4964 |
| 2.7 | .4965 | .4966 | .4967 | .4968 | .4969 | .4970 | .4971 | .4972 | .4973 | .4974 |
| 2.8 | .4974 | .4975 | .4976 | .4977 | .4977 | .4978 | .4979 | .4979 | .4980 | .4981 |
| 2.9 | .4981 | .4982 | .4982 | .4983 | .4984 | .4984 | .4985 | .4985 | .4986 | .4986 |
| 3.0 | .4987 | .4987 | .4987 | .4988 | .4988 | .4989 | .4989 | .4989 | .4990 | .4990 |

The Standard Normal Table Example

- ❖ Find $P(0 \leq z \leq 1)$
 - ❖ Find the area listed in the table corresponding to a z value of 1.00
 - ❖ Starting from the top of the far left column, go down to “1.0”
 - ❖ Read across the row $z = 1.0$ until under the column headed by “.00”
 - ❖ The area is in the cell that is the intersection of this row with this column
 - ❖ As listed in the table, the area is 0.3413, so

$$P(0 \leq z \leq 1) = 0.3413$$

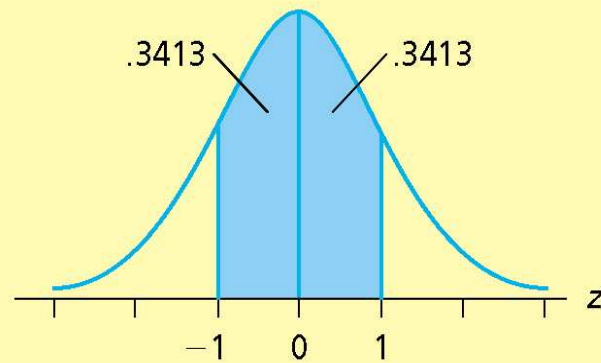
Calculating $P(-2.53 \leq z \leq 2.53)$

- ❖ First, find $P(0 \leq z \leq 2.53)$
 - ❖ Go to the table of areas under the standard normal curve
 - ❖ Go down left-most column for $z = 2.5$
 - ❖ Go across the row 2.5 to the column headed by .03
 - ❖ The area to the right of the mean up to a value of $z = 2.53$ is the value contained in the cell that is the intersection of the 2.5 row and the .03 column
 - ❖ The table value for the area is 0.4943

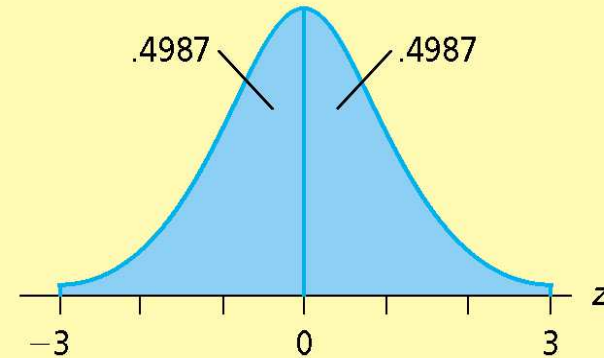
Calculating $P(-2.53 \leq z \leq 2.53)$ (Cont.)

- ❖ From last slide, $P(0 \leq z \leq 2.53) = 0.4943$
- ❖ By symmetry of the normal curve, this is also the area to the **left** of the mean down to a value of $z = -2.53$
 - ❖ Then $P(-2.53 \leq z \leq 2.53) = 0.4943 + 0.4943 = 0.9886$

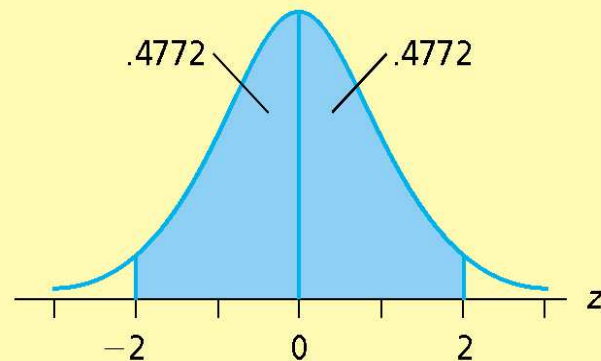
Some Areas Under the Standard Normal Curve



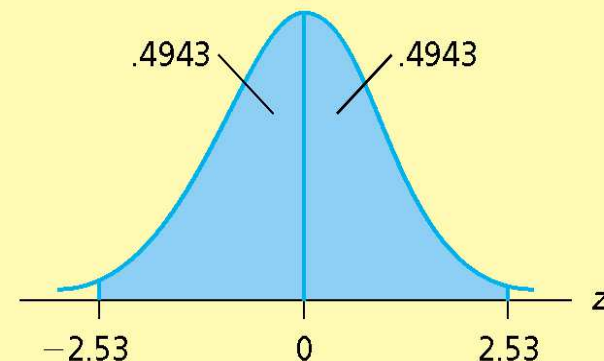
(a) $P(-1 \leq z \leq 1) = .3413 + .3413 = .6826$



(c) $P(-3 \leq z \leq 3) = .4987 + .4987 = .9974$



(b) $P(-2 \leq z \leq 2) = .4772 + .4772 = .9544$

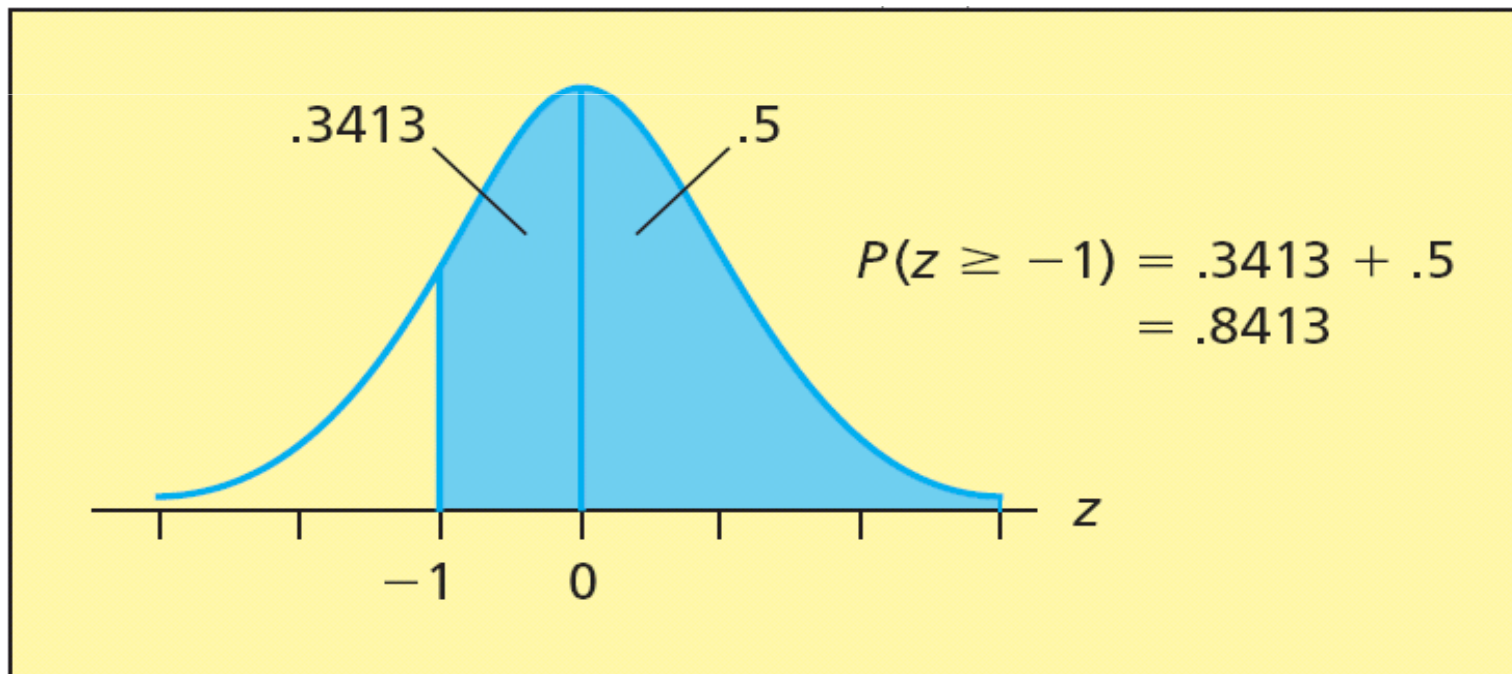


(d) $P(-2.53 \leq z \leq 2.53) = .4943 + .4943 = .9886$

Calculating $P(z \geq -1)$

An example of finding the area under the standard normal curve to the right of a negative z value

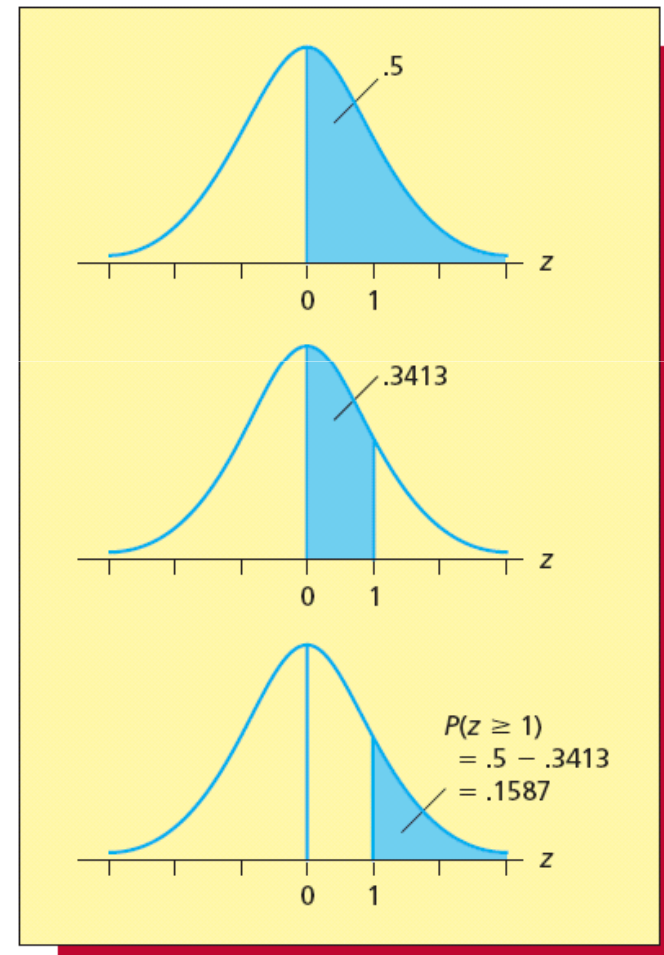
- Shown is finding the under the standard normal for $z \geq -1$



Calculating $P(z \geq 1)$

An example of finding tail areas

- Shown is finding the right-hand tail area for $z \geq 1.00$
 - Equivalent to the left-hand tail area for $z \leq -1.00$



Finding Normal Probabilities

General procedure:

1. Formulate the problem in terms of x values
2. Calculate the corresponding z values, and restate the problem in terms of these z values
3. Find the required areas under the standard normal curve by using the table

Note: It is always useful to draw a picture showing the required areas before using the normal table

Finding Normal Probabilities (Cont.)

Example 5.2. The car mileage case

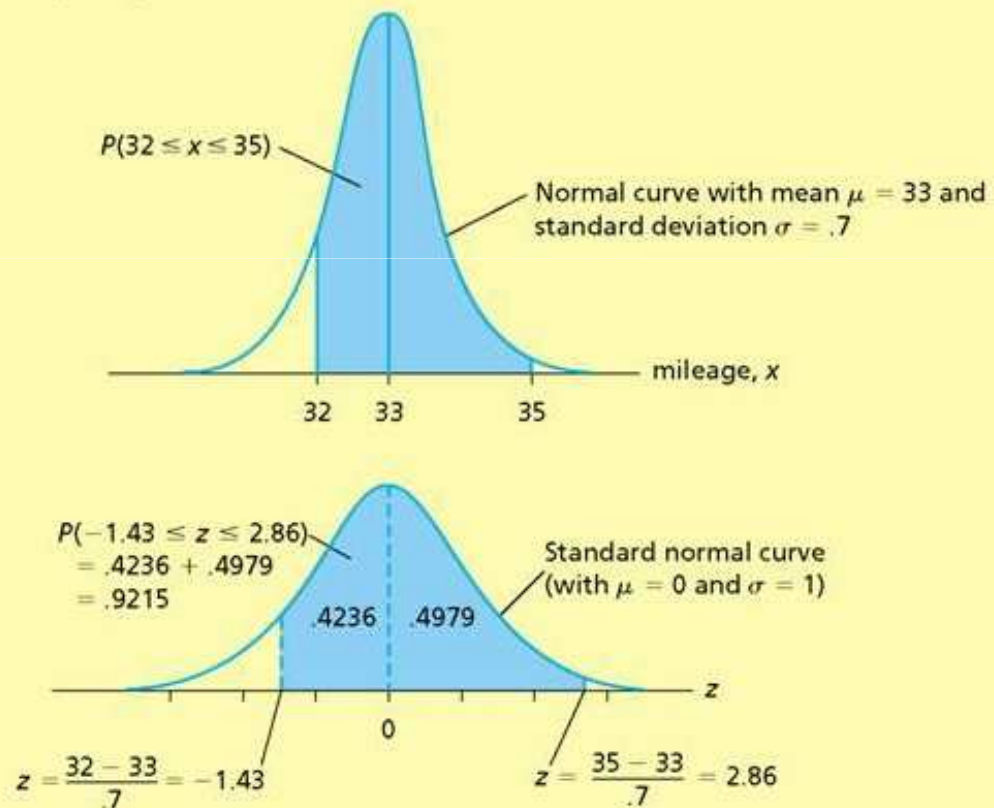
Procedure

1. Formulate in terms of x
2. Reformulate in corresponding terms of z .
3. Find the obtained area under the standard normal curve.

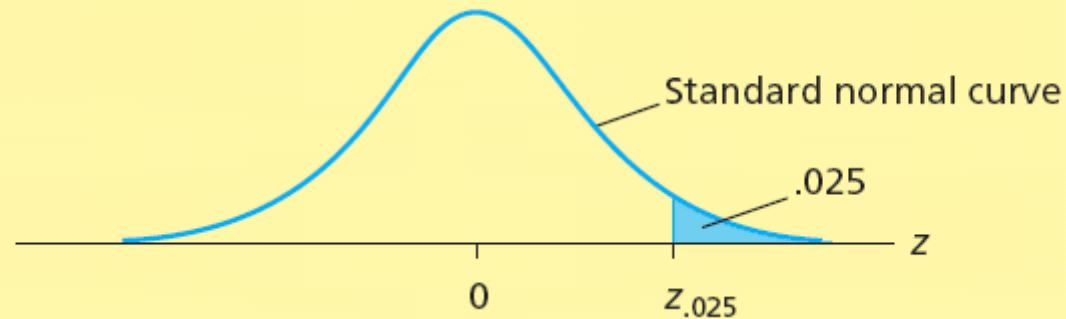
Example 5.3. The car mileage case (Evaluating the strength of the evidence)

Example 5.4. The coffee temperature case

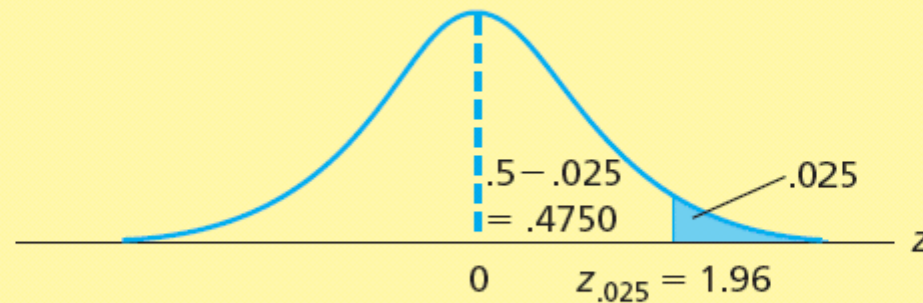
(a) Finding $P(32 \leq x \leq 35)$ when $\mu = 33$ and $\sigma = .7$ by using a normal table



Finding z-Points on a Standard Normal Curve



(a) $z_{.025}$ is the point on the horizontal axis under the standard normal curve that gives a right-hand tail area equal to $.025$



(b) Finding $z_{.025}$

Finding x -Points on a normal curve

Example 5.5. Demand for video tape

❖ Weekly demand distributed normally with $\mu = 100$ tapes and $\sigma = 10$ tapes.

❖ Find the number st of stocked tapes so that there is only a 5% chance that the store will run short of tapes during the week.

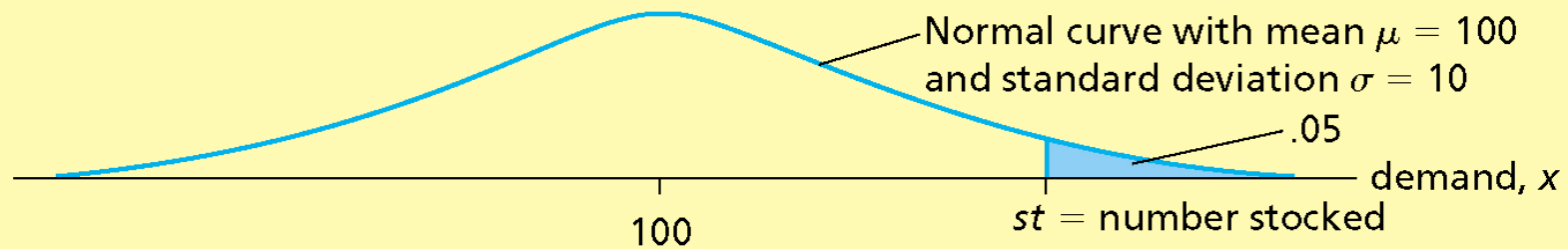
$$\text{❖ } P(x > st) = 0.05$$

$$P(x > st) = P\left(\frac{x - \mu}{\sigma} > \frac{st - \mu}{\sigma}\right) = P\left(z > \frac{st - 100}{10}\right) = 0.05$$

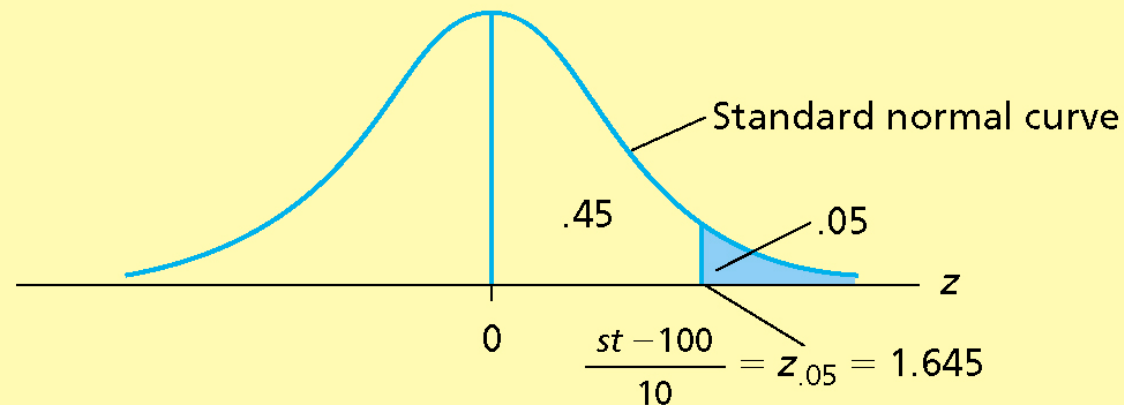
$$\frac{st - 100}{10} = z_{0.05} = 1.645$$

$$st = 10 \cdot 1.645 + 100 = 116.45$$

Finding x-points (Cont.)



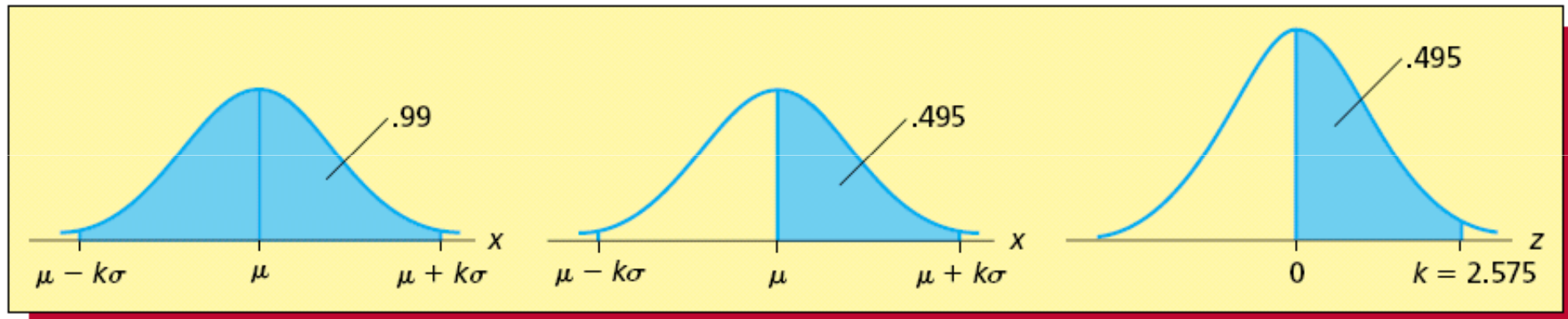
- (a) The number of tapes stocked, st , must be chosen so that there is a .05 probability that the demand, x , will exceed st



- (b) Finding $z_{.05}$, the z value corresponding to st

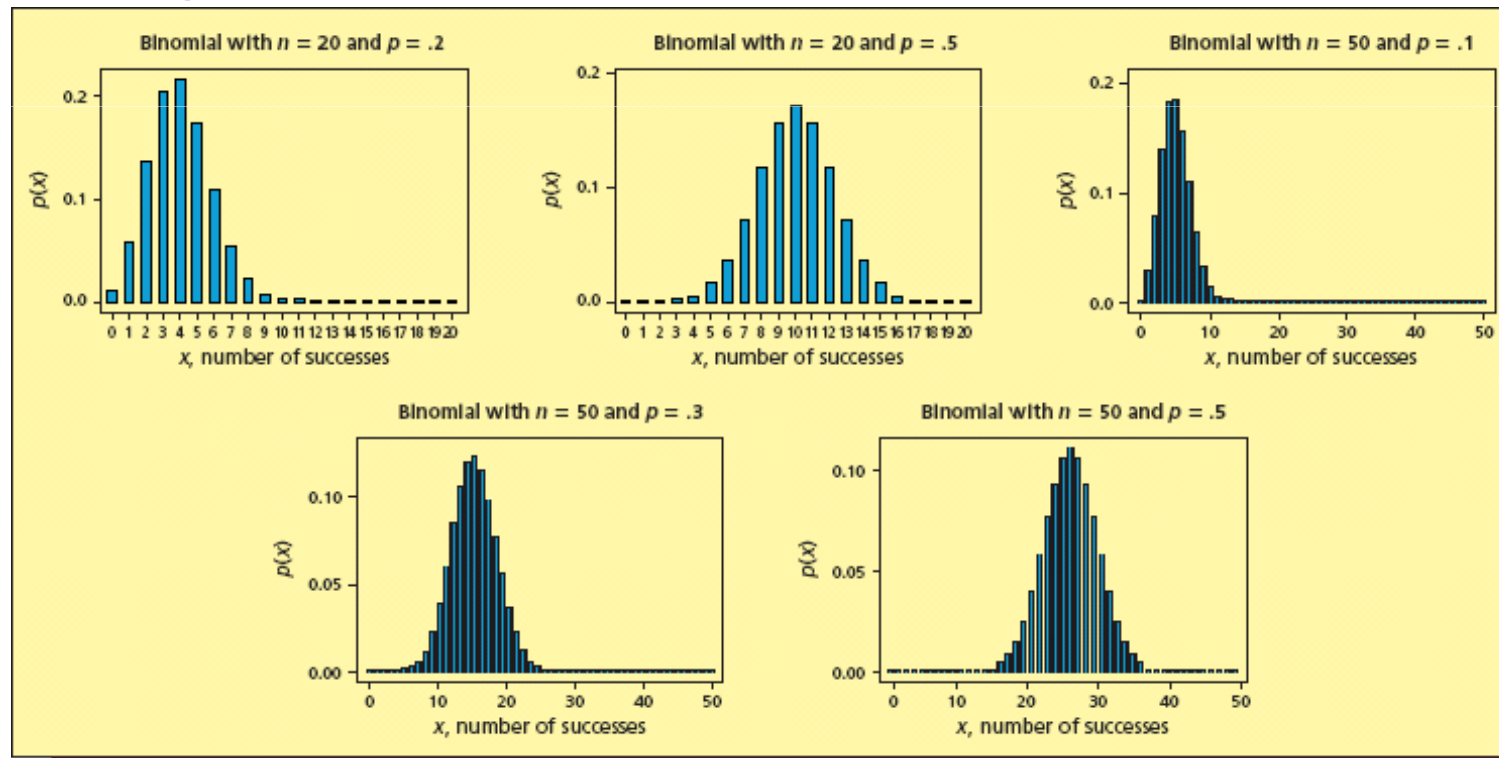
Finding a Tolerance Interval

Finding a tolerance interval $[\mu \pm k\sigma]$ that contains 99% of the measurements in a normal population



Normal Approximation to the Binomial

- The figure below shows several binomial distributions
- Can see that as n gets larger and as p gets closer to 0.5, the graph of the binomial distribution tends to have the symmetrical, bell-shaped, form of the normal curve



Normal Approximation to the Binomial (Cont.)

- Generalize observation from last slide for large p
- Suppose x is a binomial random variable, where n is the number of trials, each having a probability of success p
 - Then the probability of failure is $1 - p$
- If n and p are such that $np \geq 5$ and $n(1 - p) \geq 5$, then x is approximately normal with

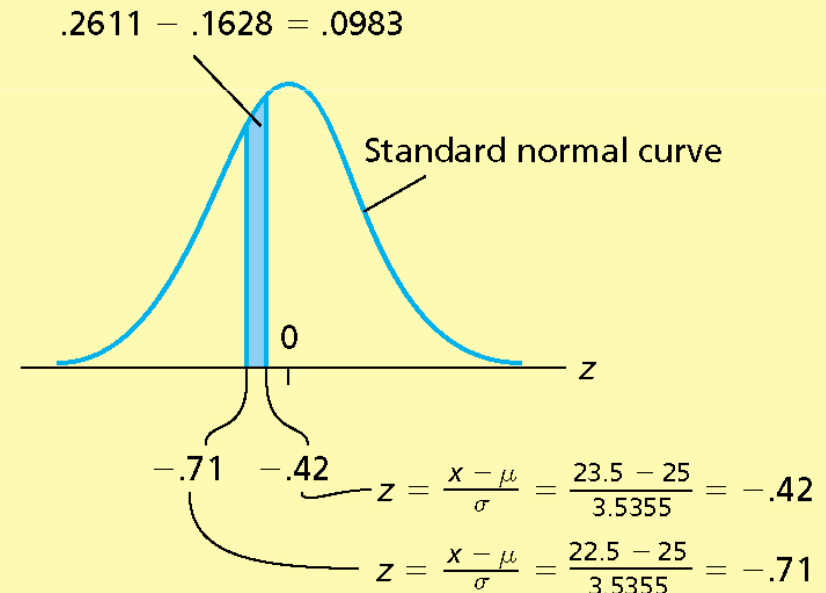
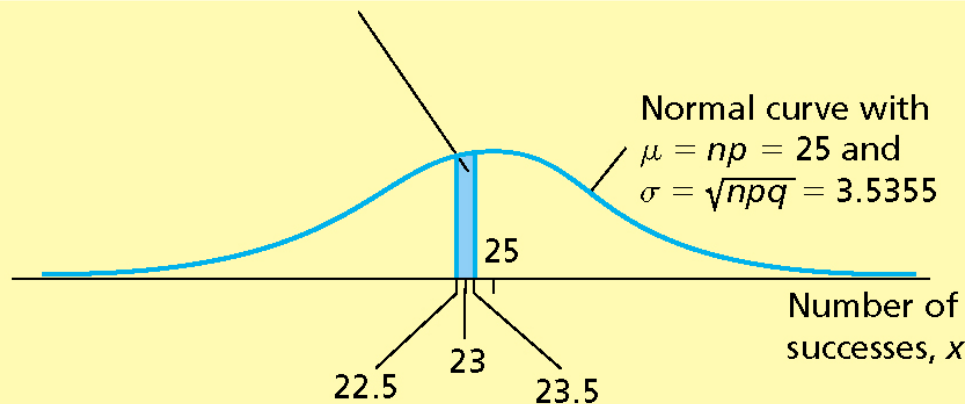
$$\mu = np \quad \text{and} \quad \sigma = \sqrt{np(1 - p)}$$

Example: Approximating Binomial distribution by using normal distribution

Example 5.8: Approximating binomial probability $P(x = 23)$ by using normal curve when

$$\mu = np = 25 \text{ and } \sigma = \sqrt{np(1-p)} = 3.5355$$

$P(x = 23)$ approximately equals the area between 22.5 and 23.5



Continuity correction: $22.5 \leq z \leq 23.5$

The Exponential Distribution

- Suppose that some event occurs as a Poisson process
 - That is, the number of times an event occurs is a Poisson random variable
- Let x be the random variable of the interval between successive occurrences of the event
 - The interval can be some unit of time or space
- Then x is described by the *exponential distribution*
 - With parameter λ , which is the mean number of events that can occur per given interval

The Exponential Distribution (Cont.)

If λ is the mean number of events per given interval, then the equation of the *exponential distribution* is

$$f(x) = \begin{cases} \lambda e^{-\lambda x} & \text{for } x \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

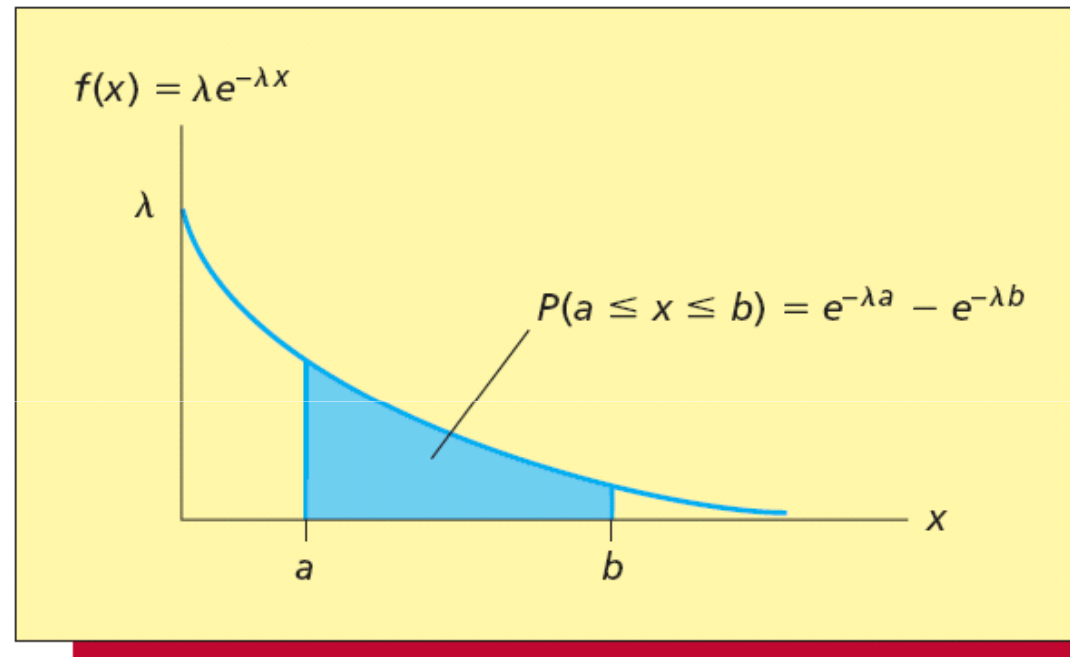
The probability that x is any value between the given values a and b ($a < b$) is

$$P(a \leq x \leq b) = e^{-\lambda a} - e^{-\lambda b}$$

and

$$P(x \leq c) = 1 - e^{-\lambda c} \quad \text{and} \quad P(x \geq c) = e^{-\lambda c}$$

The Exponential Distribution (Cont.)

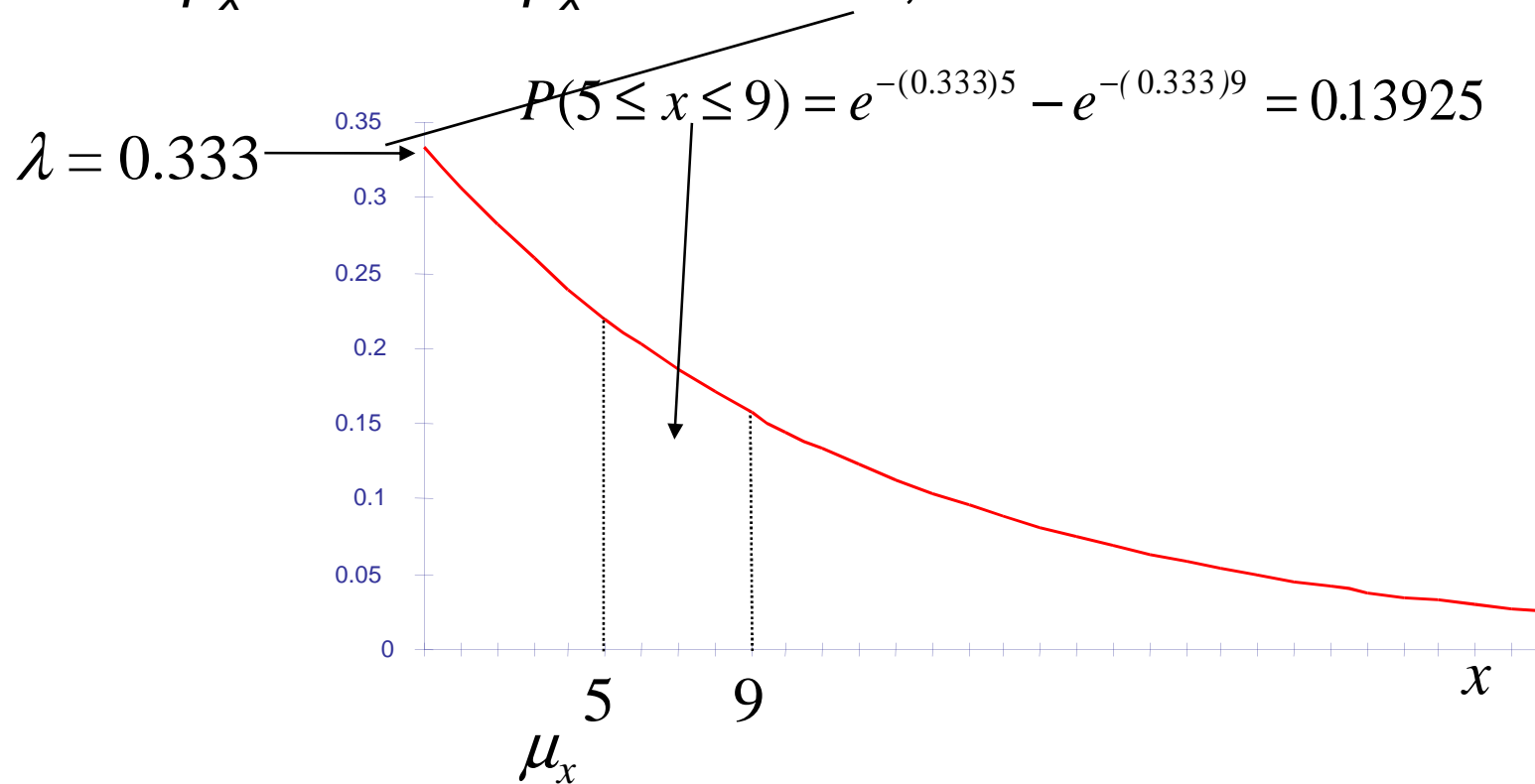


The mean μ_x and standard deviation σ_x of an exponential random variable x are

$$\mu_x = \frac{1}{\lambda} \text{ and } \sigma_x = \frac{1}{\lambda}$$

Example: Calculating exponential probabilities

Let $\mu_x=3.0$ or $1/\mu_x=1/3=0.333$,

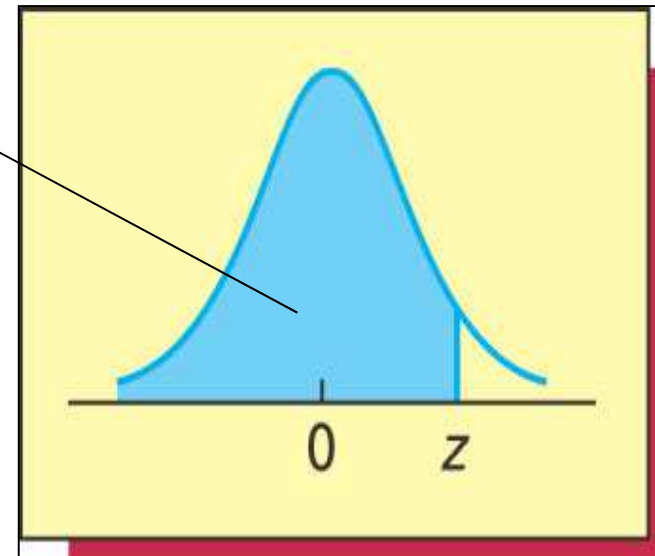


The Cumulative Normal Table

The cumulative normal table gives, for different values of z_0 , the area under the standard normal curve to the left of z_0 .

- Including negative z values
- The cumulative normal table gives the probability $P(z \leq z_0)$
- Table 5.3 and Table A.19 in Appendix A

The normal
cumulative table
gives the blue area



The Cumulative Normal Table

- ❖ Most useful for finding the probabilities of threshold values like $P(z \leq a)$ or $P(z \geq b)$

- ❖ Find $P(z \leq 1)$

- ❖ Find directly from cumulative normal table that

- $$P(z \leq 1) = 0.8413$$

- ❖ Find $P(z \geq 1)$

- ❖ Find directly from cumulative normal table that

- $$P(z \leq 1) = 0.8413$$

- ❖ Since areas under the normal sum to 1

- $$P(z \geq 1) = 1 - P(z \leq 1)$$

- get

- $$P(z \geq 1) = 1 - 0.8413 = 0.1587$$